

Frit Pattern Generator

HKS Architects

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by

Branden Clements

“The building envelope is possibly the oldest and most primitive architectural element. It materializes the separation of the inside and outside, natural and artificial and it demarcates private property and land ownership. When it becomes a façade, the envelope operates also as a representational device in addition to its crucial environmental and territorial roles. The building envelope forms the border, the frontier, the edge, the enclosure and the joint.”

- Alejandro Zaera Polo

FRIT INPUTS

PERCENT COVERAGE

FRIT THICKNESS

PANEL WIDTH

GRADIENT

FRIT TYPE

CIRCLES

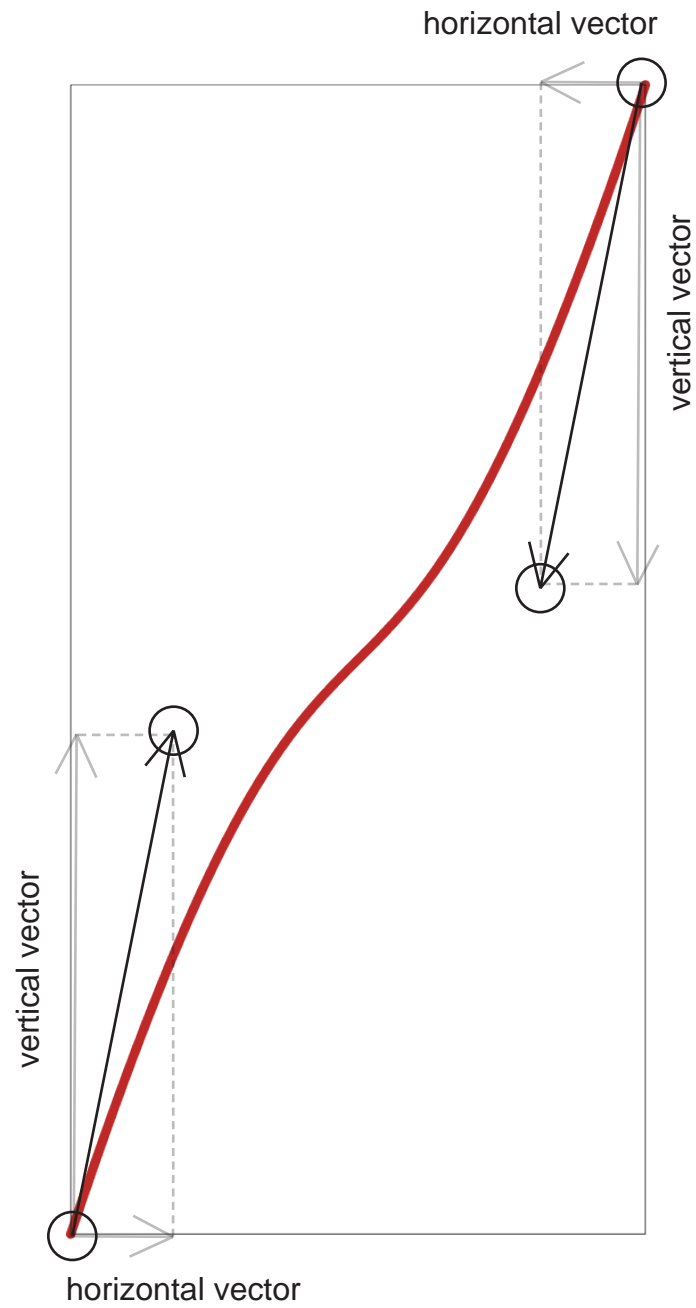
SQUARES

LINES

PANEL OBJECT

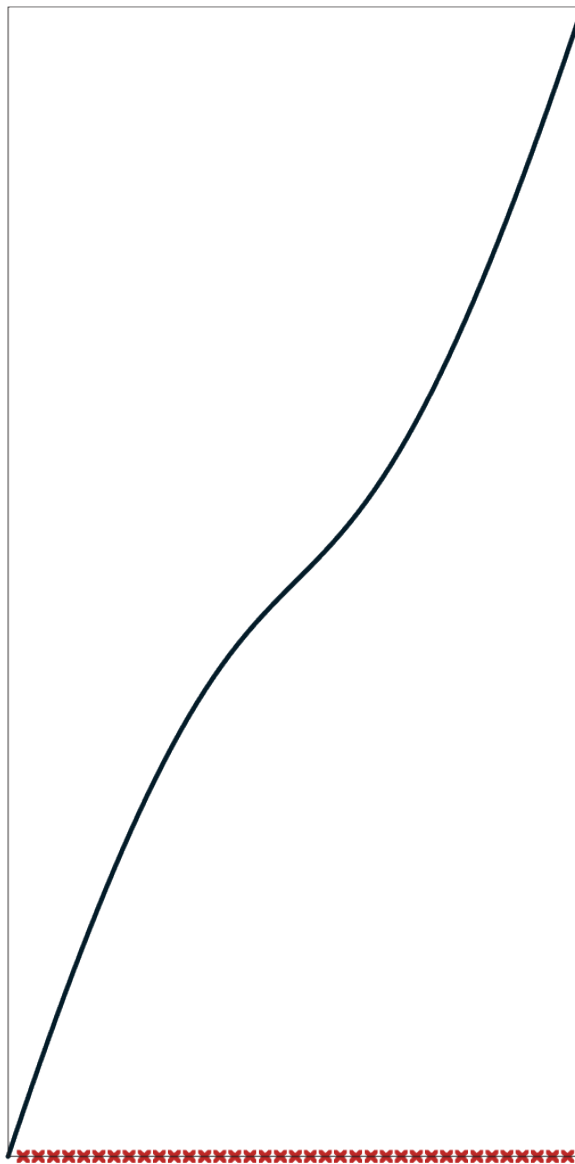
SELECT PANEL

GRADIENT CREATION EXPLAINED

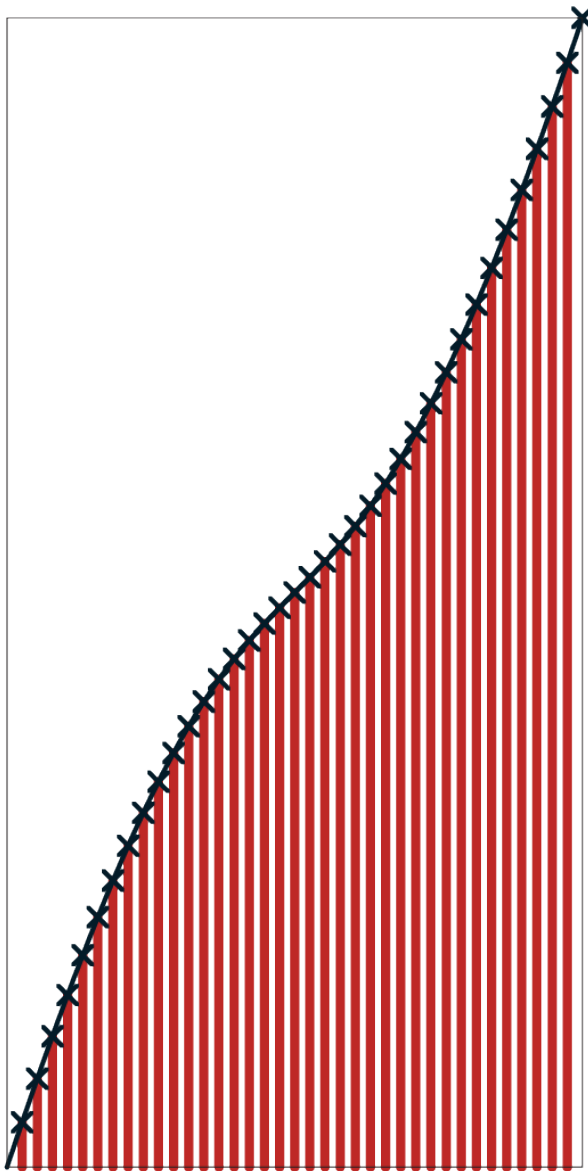


Draw Bezier Curve

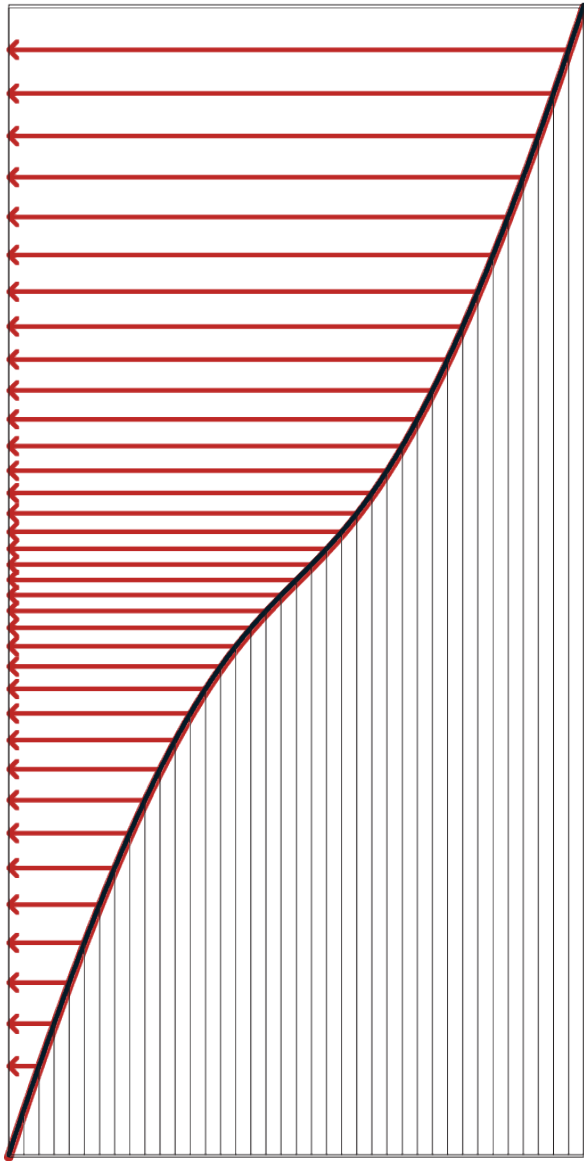
number of frits =
[(area of one panel)
/(area of one frit)] *
percent coverage



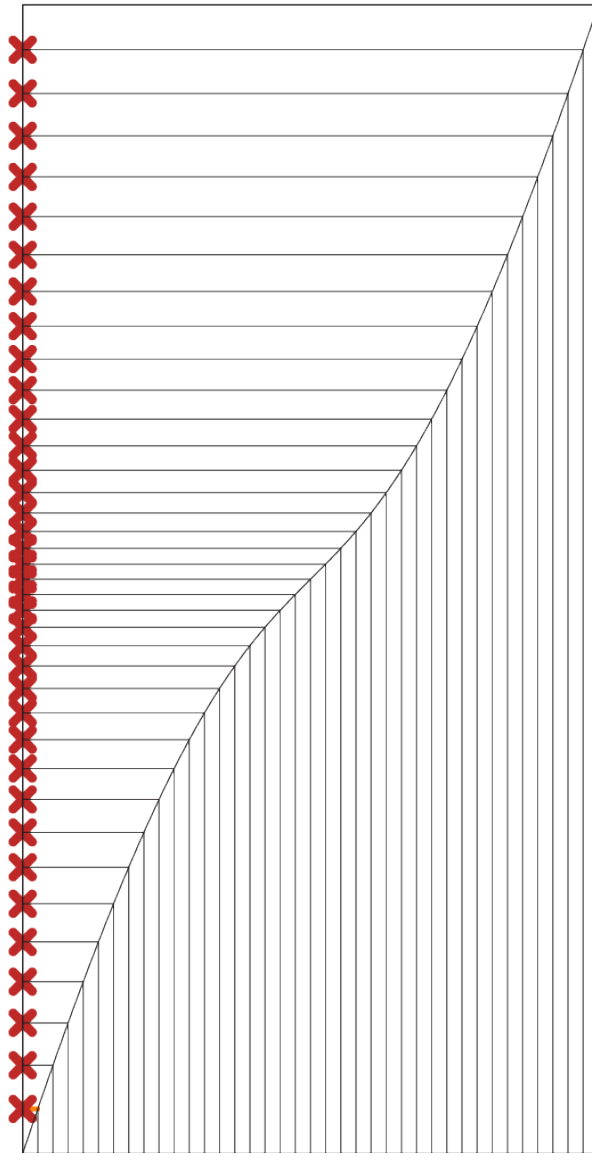
Divide bottom line by
number of frits



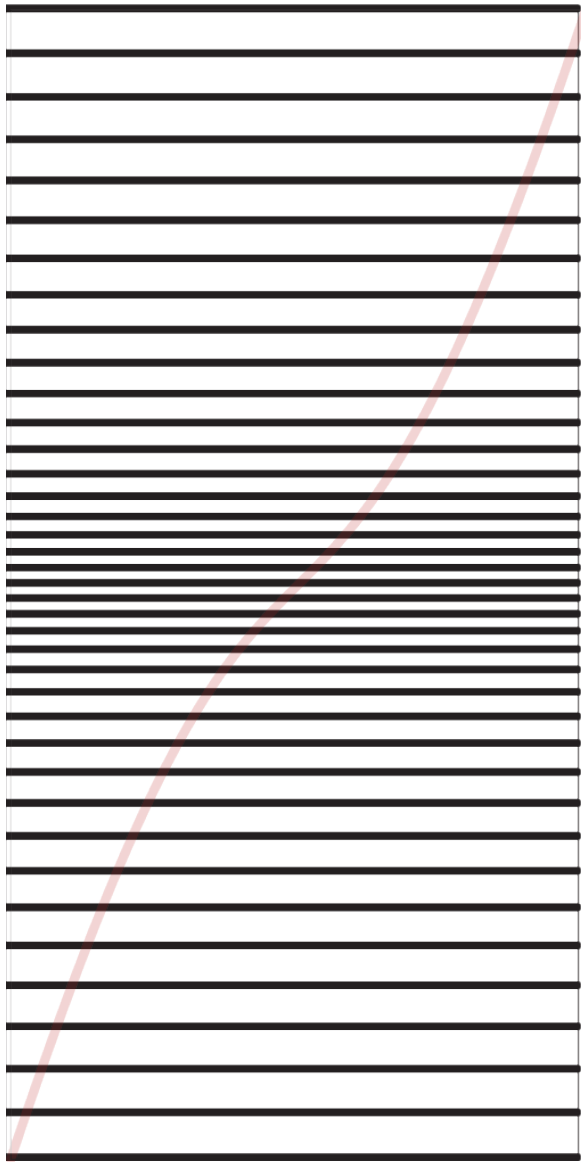
Create vertical lines and
intersect bezier curve



Translate horizontal

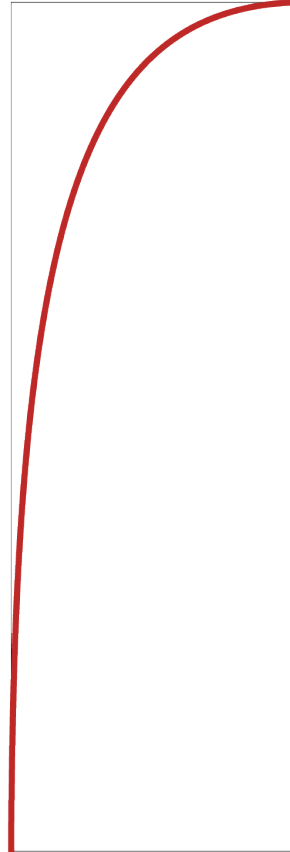
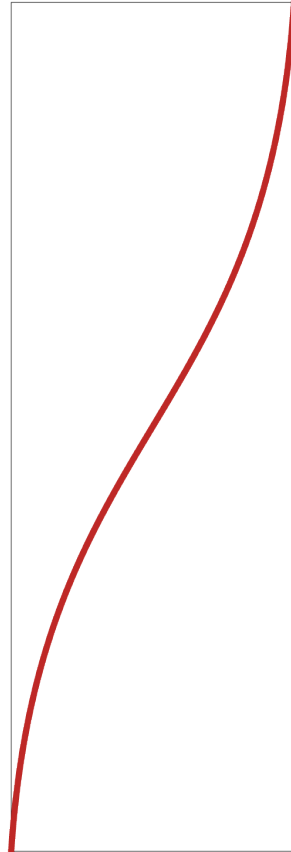
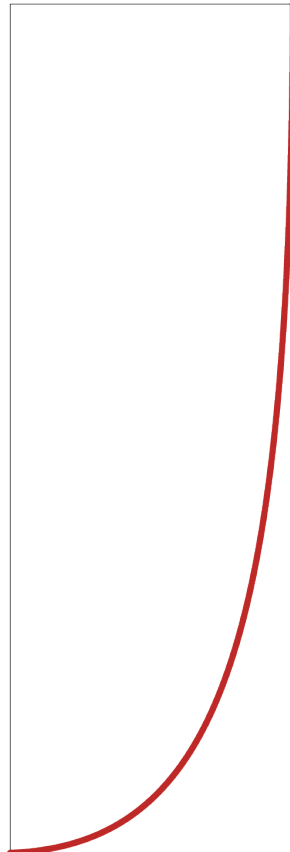
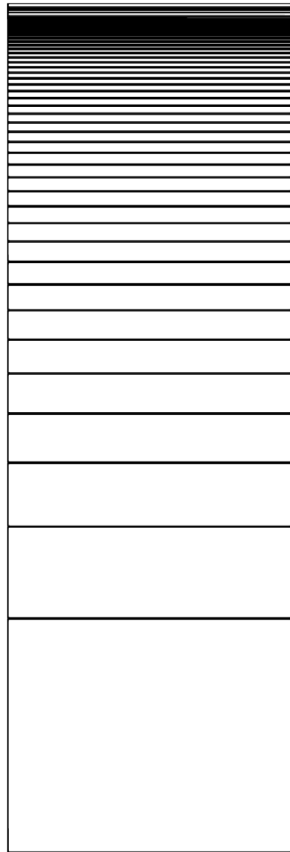
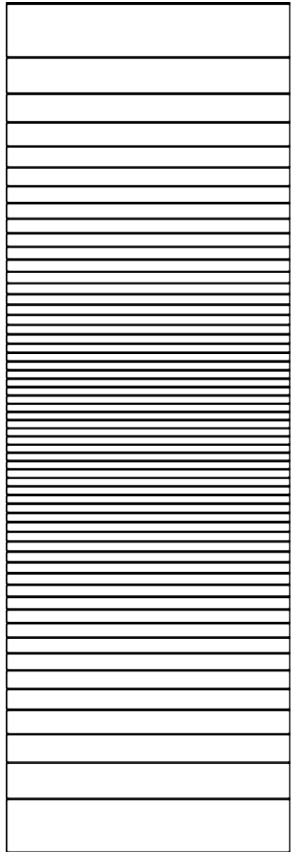
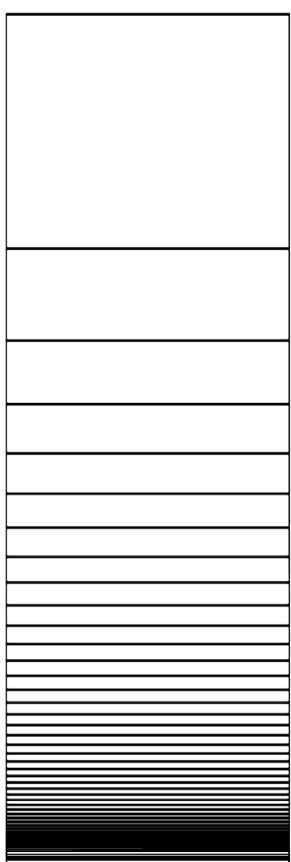


vertical location points



Draw Frit

Sample Gradients and associated Bezier Curves



Editing the Script

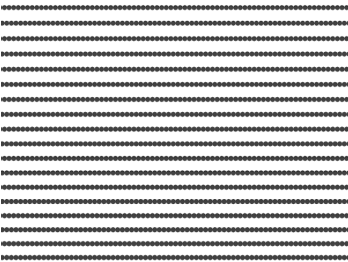
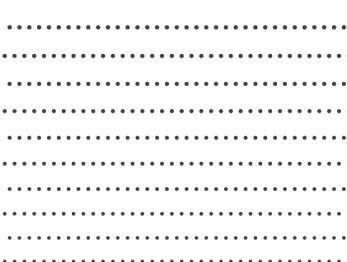
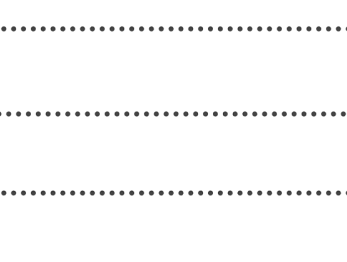
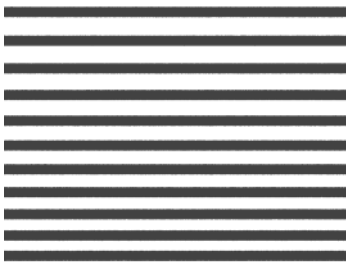
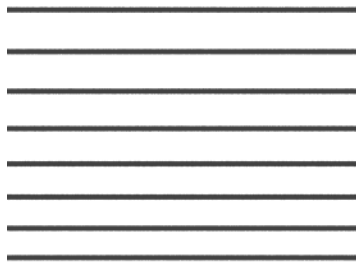
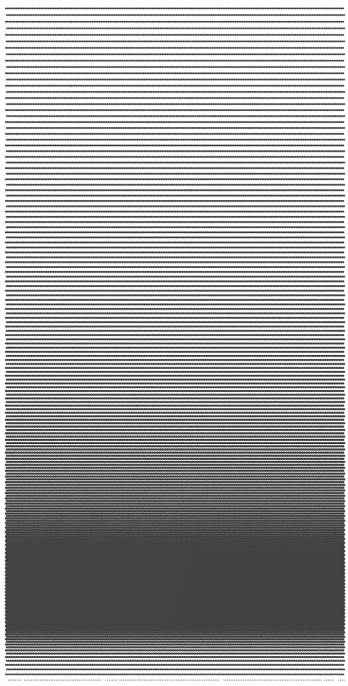
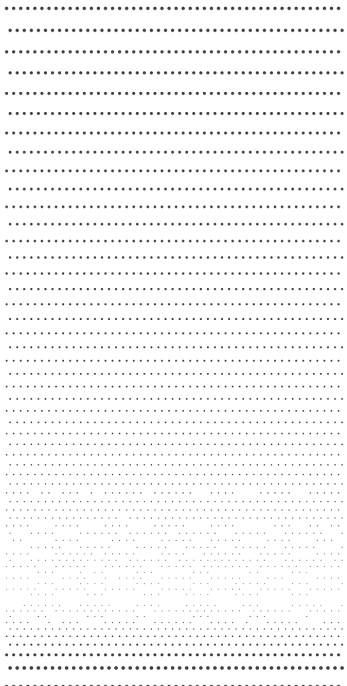
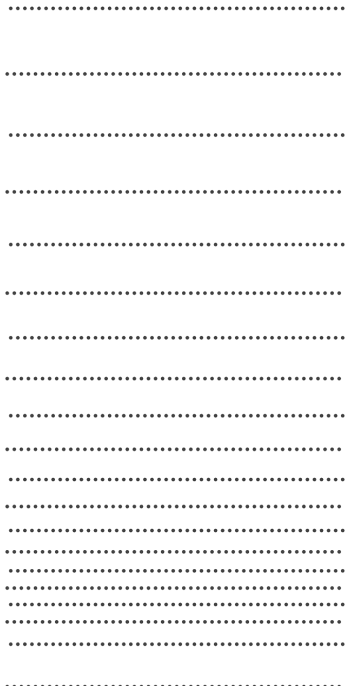
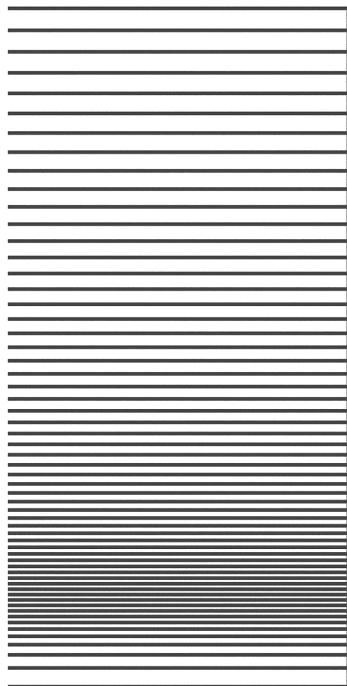
Edit bezPoints to change the gradient

```
172 #bezPoints that are uncommented (no #)will be used in the script
173 #panel 1 will use the first bez points, panel 2 will use the second, etc.
174 bezPoints(.5, .95, .1, .2)
175 bezPoints(.2, .75, .75, .2)
176 bezPoints(.1, .95, .1, .3)
177 bezPoints(.5, .75, .5, .75)
178 bezPoints(.1, .6, .1, .75)
179 bezPoints(.1, .5, .1, .5)
180 bezPoints(.1, .3, .1, .7)
181 bezPoints(.75, .2, .2, .75)
182 bezPoints(.75, .01, .01, .75)
183
184 #saved points for our frit pattern above the canopy
185 #bezPoints(.5, .75, .5, .75)
186 #bezPoints(.5, .75, .5, .75)
187 #bezPoints(.5, .75, .5, .75)
188 #bezPoints(.5, .75, .5, .75)
189 #bezPoints(.5, .75, .5, .75)
190 #bezPoints(.5, .75, .5, .75)
```

Use booleans and if control flow statements for creating special conditions or unique patterns

```
465 .....if (canTog == 1 and ranNum == 1 and j > 0):
466 .....rs.DeleteObject(srfLofted)
467 .....if (canTog == 1 and ranNum == 1 and j > 2 or canTog == 1 and ranNum == 2 and j > 2):
468 .....rs.DeleteObject(srfLofted)
469 .....#if our number i even and above a certain z value delete it
470 .....if (altDelTog == 1 and 10.5 < ptCenter[2] < 13 and i%2 !=0 and ranNum != 1):
471 .....rs.DeleteObject(srfLofted)
```

Sample Frit Patterns



Added features

Name: Labels frit with percent frit and bez curve definition

Layer: Places frit on A-Panel-Frit layer

Object	
Type	open polysurface
Name	0.3 percent frit , bez pts:0.5, 0.95, 0.1, 0.95
Layer	■ A-Panel-Frit

Hide: Hides panel geometry on A-Panel-Frame layer

Outputs: Outputs actual percent frit as part of group or object name.

Panel Size: Works with any size vertical panel.

Questions or Comments?

Branden Clements
bclements@hksinc.com